

# **DIGITUS USB 3.0 Y-adapter cable**

DB-300140-003-S EAN 4016032383758





#### USB 3.0 Y-adapter cable, type 2xA - A M/M/F, 0.3m, Super Speed, bl

With this Y-adaptor cable, e.g., external hard disks can be pursued with the PC or notebook - without additional power supply.

#### 10-times faster data transmission as with USB 2.0

• Up to 5 GB/s Datatransmission

## Attributes

- Assortment: USB Cables
- AWG: 28

- Color cable: black
- Color connector: black
- Connector 1: 2 x USB A, plug Connector 2: USB A, jack
- Connector surface: nickel-plated
- Hoods: molded
- USB compliance: USB 3.0 / 3.1
- Wire material: CU
- Length: 0.3 m
- Shielding: Double shielding

Logistics						
	Number (pcs)	Weight (kg)	Depth (cm)	Width (cm)	Height (cm)	cm³
Packaging Unit Carton	10	0.92	26.00	25.00	16.00	10.40
Packaging Unit Inside	1	92.00	25.00	8.00	2.00	400.00
Packaging Unit Single	1	92.00	25.00	8.00	2.00	400.00
Net single without Packaging	0	34.00	15.00	6.00	0.50	45.00

## More images:











#### **Safety notes**

- When plugging and unplugging the cable, only grasp the plug and do not pull directly on the cable.
- Cables must not be kinked sharply or bent at tight angles, as this can damage the inner wires and lead to failures.
- · Make sure that the cables are not under tensile load, as this can damage the insulation and the wires inside the cable.
- Ensure that cables are not laid in areas where they can be easily damaged mechanically.
- Cables should not be used in environments with extremely high or very low temperatures. Observe the product information on the maximum operating temperature of the cable
- Check cables regularly for visible damage such as cracks, kinks or signs of wear. Defective cables should be replaced immediately to avoid failures, short circuits or even electric shocks.

### EU responsible person

EU based economic operator ensuring the product complies with the required regulations.

ASSMANN Electronic GmbH Auf dem Schüffel 3 Lüdenscheid, Germany https://www.assmann.com info@assmann.com